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MIGHT OF THE FIRSTBORN



Response: After a *Noldor* or *Silvan* hero you control is declared as a defender against an enemy with less  than that hero's , ready that hero. Then, cancel that attack.

"Indeed there is a power in Rivendell to withstand the might of Mordor, for a while: and elsewhere other powers still dwell."
—Elrond, *The Fellowship of the Ring*

EVENT

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EASTERLING CAPTAIN

Easterling. Warrior

Each *Easterling* character you control gains:
“**Action:** Exhaust this character to return an *Easterling* attachment attached to it to its owner’s hand.”

No few had fallen, renowned or nameless, captain or soldier; for it was a great battle and the full count of it no tale has told. —The Return of the King

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SPEAR OF RHÛN



Item. Weapon. Easterling.

Attach to a character. Restricted.
Attached character gets +1 .

Response: After you play *Spear of Rhûn* on an *Easterling* character, deal 1 damage to an enemy engaged with you.

ATTACHMENT

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